

Hole Rules

T	Team Outfit	Teams ranked other teams' outfits from best to worst, the highest score earned -1 stroke, the lowest score earned +1 stroke.
1	Beer, Cocktail or Shot	Each team were given a beer, a cocktail and a shot and had to decide who would do which one.
2	Harvest Moon Team Assist	Individuals could only finish their drink through the assistance of another teammate.
T	Team Pin the Sombrero	One teammate had to be blindfolded, spun 3x, and guided by teammates up to a certain point and then let go to try and pin a sombrero on an image of Skyler. Top 2 closest teams earn -1 stroke, while the 2 worst earn +1 stroke.
3	Guinness	Individuals who split the G perfectly would earn -2 stroke, those who would land within the G but not quite a perfect G split would earn -1 stroke, and everyone else a +2.
4	Swedish Fish Cocktail	Had to drink a Swedish Fish Cocktail.
T	Team Relay Race	In a relay race, teams needed to hop with their ankles duct-taped together, to and around a bench, then back to touch their teammate to switch off. 1st place receives -2 stroke, 2nd and 3rd receive -1 stroke, and last place receives +1 stroke.
5T	Team Beer Boat Race	Teams chugged their drinks in a line as fast as they possibly could and timed it. 1st place team only receives +3 stroke total, 2nd and 3rd receive +5 stroke total, and 4th and 5th place receive +7 stroke total.
6	Michelob Ultra	Had to drink a Michelob Ultra.
7	Shaft Cocktail	Had to drink a Shaft Cocktail.
8	Ketchup Beers	Had to drink a beer mixed with ketchup in it. Individuals who chugged the full ketchup component as well earned -1 stroke.